

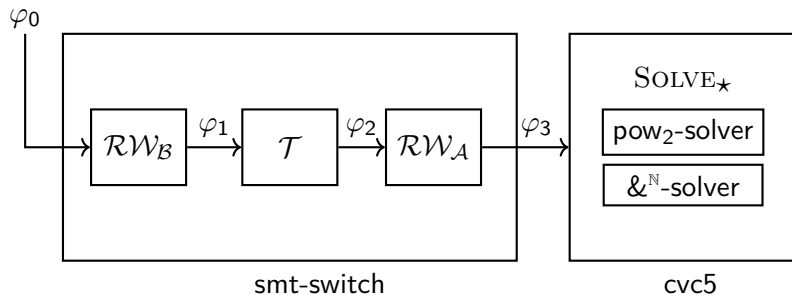


Integrating Parametric Bit-vectors into cvc5

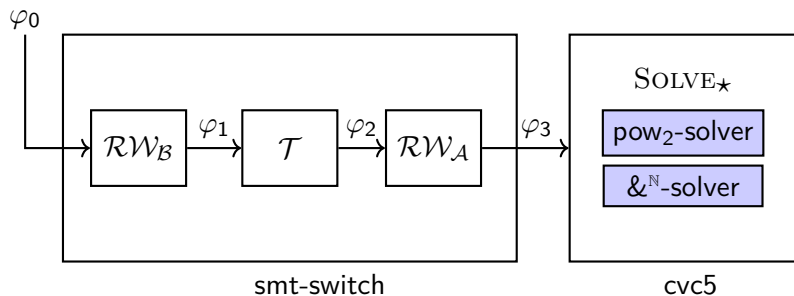
Zvika Berger

cvc5 summit

Current Architecture

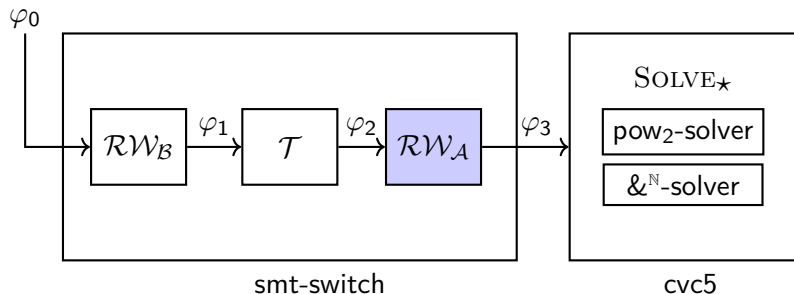


Integration into cvc5 - Phase 1 (theory solvers)



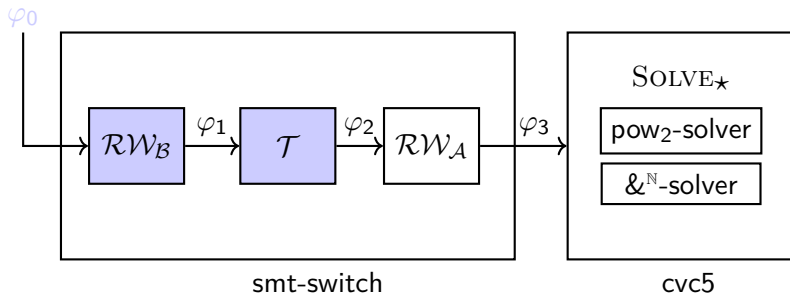
- ◆ New lemmas for pow2.
 - ◇ Pull request submitted.
- ◆ piand operator, rewriter, and solver.
 - ◇ Pull request coming soon.

Integration into cvc5 - Phase 2 (arithmetic rewriter)



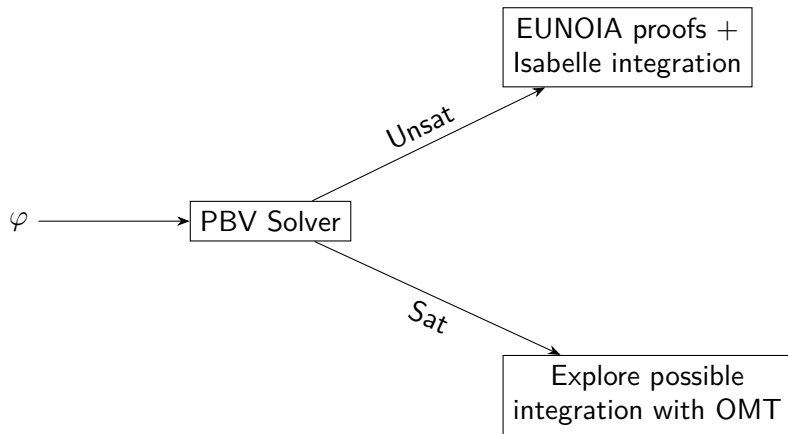
- ◆ New rewrite rules for `mod` in the cvc5 arithmetic rewriter.
 - ◇ Implement as a static rewriter.

Integration into cvc5 - Phase 3 (new theory)



- ◆ Add a new sort (PBV) and many new operators.
- ◆ Implement a PBV rewriter.
- ◆ Reimplement int-blasting to support PBV.
- ◆ Eliminate `iand` as a special case.

Integration into cvc5 - Phase 4 (General PBV)



Parametric Bit-Vectors Theory

- ◆ $T_{PBV} = (\Sigma_{PBV}, I_{PBV})$
- ◆ The set $\Sigma_{PBV} = \Sigma_{IA} +$ the following operators:

Symbol	SMT-LIB Syntax	Sort
$\approx_{PBV}, \not\approx_{PBV}$	<code>=, distinct</code>	$PBV \times PBV \rightarrow Bool$
$\langle_u, \rangle_u, \langle_s, \rangle_s$	<code>bvult, bvugt, bvslt, bvsgt</code>	$PBV \times PBV \rightarrow Bool$
$\leq_u, \geq_u, \leq_s, \geq_s$	<code>bvule, bvuge, bvsle, bvsge</code>	$PBV \times PBV \rightarrow Bool$
$\sim, -^B$	<code>bvnot, bvneg</code>	$PBV \rightarrow PBV$
$\&, , \oplus$	<code>bvand, bvor, bvxor</code>	$PBV \times PBV \rightarrow PBV$
\ll, \gg, \gg_a	<code>bvshl, bvlshr, bvashr</code>	$PBV \times PBV \rightarrow PBV$
$+^B, -^B$	<code>bvadd, bvsub</code>	$PBV \times PBV \rightarrow PBV$
$\cdot^B, \text{mod}^B, \text{div}^B$	<code>bvmul, bvurem, bvudiv</code>	$PBV \times PBV \rightarrow PBV$
$\lfloor _ : _ \rfloor$	<code>pextract</code>	$PBV \times Int \times Int \rightarrow PBV$
\circ	<code>concat</code>	$PBV \times PBV \rightarrow PBV$
ext_z	<code>pzero_extend</code>	$Int \times PBV \rightarrow PBV$
ext_s	<code>psign_extend</code>	$Int \times PBV \rightarrow PBV$
$ _ $	<code>bvsize</code>	$PBV \rightarrow Int$
$topbv$	<code>int_to_pbv</code>	$Int \times Int \rightarrow PBV$